2. Curriculum Intent Map   Autumn   Spring   Summer

	Y1	Y2	Y3	Y4	Y5	Y6
Science	Plants Animals, including humans Everyday materials. Seasonal changes.	Living things and their habitats (desert & polar) Plants Animals including humans Uses of everyday materials	Forces and magnets Rocks Animals, including humans Plants Light	Living things and their habitats Animals including humans States of Matter Sound Electricity	Living things and their habitats. Animals including humans Properties and Changes of Materials Earth and Space Forces	Living things and habitats - Classification Light Electricity Evolution and Inheritance Animals, including humans – circulatory system
Art & Design	Formal elements of art (shape, line and colour) Art and Design Skills Landscapes using different media Scupltures and collages	Formal elements of art (pattern, texture and tone) Art and Design Skills Human Form Mixed media Sculpture and mixed media African Art	Formal elements of art (shape and tone) Prehistoric Art Art and Design Skills Craft	Formal elements of art (texture and pattern) Art and Design Skills Every Picture Tells a Story Sculpture Painting & Mixed media (light & dark)	Formal elements of art: Architecture Art and Design Skills Every Picture Tells a Story Design for purpose	Art and Design Skills Make my voice heard Photography Still life
Computing	National Online Safety – all three terms Computing Systems & Networks – Technology Around Us Creating Media – Digital Painting Creating Media – Digital writing Programming A – Moving a Robot Data and Information – Grouping Data Programming B – Introduction to Animation	National Online Safety – all three terms Computing Systems & Networks – IT Around Us Creating Media – Digital Photography Creating Media – Making Music Programming A – Robot Algorithms Data and Information – Pictograms Programming B – An Introduction to Quizzes	National Online Safety – all three terms Computing Systems & Networks – Connecting computers Creating Media – Animation Creating Media – Desktop publishing Data and information – branching databases Programming A – Sequence Music Programming B – Events & Actions	National Online Safety – all three terms Computing Systems & Networks – The Internet Creating Media – Audio Editing Creating Media – Photo editing Data and information – data logging Programming A – Repetition in shapes Programming B – Repetition in games	Computing systems and networks Vector drawing Video editing Flat file databases Selection in physical computing Selection in quizzes	Kodu, Scratch, 2Code Gorilla Word, Garageband, Audacity, Movie Maker Excel Impacts of inaccurate data E Safety - CEOP
Design & Technology	Fruity faces Plan Bee - Houses Moving cards Making boats	Plan Bee- Christmas decorations Christmas cooking Bread (Warburtons) Plan Bee - Making Fire Engines Plan Bee Pizza Party Plan Bee – Stable Structures	Sewing felt trousers Aqueducts Bread Pneumatics – Moving Monsters	Money containers Pitched, stringed instrument (guitar) Seasonal vegetables	Sewing Christmas Recorder Case Greek Feast Structures , levers and gears, cams	Textiles – bunting Central American cooking Electrical systems
Geography	UK countries & capital cities Bramcote (shops & houses), Bamburgh	Isle of Coll (Katie Morag) Kenya North/South Poles 7 Continents and 5 Oceans	Europe European region study Volcanoes Earthquakes Trade – Natural distribution of food Bramcote Park local study – (Physical geography) 8 point of the compass	The UK UK region study The Water Cycle Introduction to settlements Regional study - York (Human geography) 4 figure grid references Fieldwork: weather stations	South America Region of South America study (Mountains/ Amazon/ Atacama desert) Mountains and Rivers Human geography: economic activity – BHPS to Bramcote Lane shops)	North America Region of North America (Yucatan peninsula/ Caribbean) Human geography settlement Climate zones/Biomes/ vegetation belts Land use linked to residential visit 6 figure grid references

			Field work: physical features – Bramcote Park	Food and Farming- Farm to Fork- compassionate classroom	Fieldwork: human features of local area (Bramcote)	Field work: maps of different scales
History	Changes within living memory - seaside Gunpowder Plot Guy Fawkes, Grace Darling	Changes within living memory - toys, school, homes, communication, transport Rosa Parks David Attenborough Remembrance Day Great Fire of London Samuel Pepys Captain Scott	Changes in Britain from the Stone Age to the Iron Age The Roman Empire and its impact on Britain	Ancient Civilizations (Ancient Egypt focus but link to Indus Valley, Ancient Sumer, Shang Dynasty) Britain's settlement by the Anglo-Saxons and Scots The Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor	Crime and Punishments beyond 1066 Ancient Greece – a study of Greek life and achievements and their influence on the Western World Local history - Bramcote Village	The effect of coding in World War II – the Blitz, D –Day, Battle of Britain Non-European society –AD 900; Mayan civilization
Music	Music Express Year 1	Kapow Music	Charanga African drumming	Charanga Recorders Production songs	Charanga Recorders	Charanga
PE	**Key PE Sports** **Hockey** **Gymnastics** Speed, agility & quickness Throwing & catching Dance Basketball Football Athletics	Key PE Sports Football, Hockey, Speed Agility Quickness Gymnastics Dance Parachute Swimming Athletics Basketball Cricket – A Chance to Shine	**Key PE Sports** **Skipping** **Throwing and catching** **Swimming** **Gymnastics** Team building Dance Multiskills Hockey Football Athletics Dodgeball Sports day	**Key PE Sports** FUNS Invasion Games Outdoor and Adventurous Bat and Ball Skills Gymnastics – Key Skills PE Indoor Games Dance Swimming Quadkids Basketball Sports Day	Netball Athletics Hockey Learn to compete, Compete to Learn Indoor Games Handball Gymnastics Orienteering Tag Rugby Kwik Cricket Quad kids Rounders Football Sports Day	Netball Stoolball Athletics Team building Gym apparatus Circuit training Indoor games, Lacrosse Team games Basketball Tennis Rounders Sports day
RE	Who celebrates what and why? (Christianity and Judaism)- Christmas and Hanukkah Stories of Jesus- What can we learn from them? In what ways are churches and synagogues important to believers? Who celebrates what and why? (Christianity and Judaism)- Easter How do we show we care for others?	Belonging Judaism (Leaders, Believing, Belonging & Stories) Easter (Stories) Stories (Christianity)	Religion, family and community – prayer – Islam and Christianity. Beliefs and questions - Christianity Worship and sacred places – Hindus, Sikhs, Muslims, Buddhists and Christians. Inspirational people – Jesus, Moses, Muhammed.	Christianity, music and worship- what can we learn? Why do some people think life is like a journey? What do different people think about life after death? How do religious families and communities practice their faith- prayer How do people express their religious and spiritual ideas on pilgrimages?	What can we learn from great leaders and inspiring examples in today's world? What matters most to Christians in their religion? **Christmas (crossteach) Easter (crossteach) The fruit of the spirit (crossteach)** How do people's beliefs about God, the world and others have impact on their lives? **Islam and Hinduism**	What was the Kindertransport? **Judaism** How do religions respond to global issues of human rights, fairness, social justice and the environment? **Christianity, Hinduism and Humanism.** What can we learn from the words of wisdom from religions and worldviews? **Religions chosen by school.** What contributions do religions

					How are religious and spiritual thoughts expressed in arts and architecture and in charity and generosity?	make to local life? How can we make our local area a county of tolerance and respect?
PSHE		**3D PSHE** Healthy Lifestyles, Hygiene, Changing & Growing, Emotions, Keeping safe Communication, Bullying, Fairness, Family & Friends, Rules & Responsibilities, Rules & Responsibilities, Community	**3D PSHE** **See 3D PSHE Overview in Y2 planning folder** Rules/ Expectations, Lending/borrowing, Friendship, Anger, Love, Sadness, Consequences, Aspirations, Healthy eating, Physical activity Exercise, Similarites & differences, The human body, Responsibiloity, Road safety, Drug safety, SRE – Living & Growing – Alternative Unit 1 Our school, Belonging Local citizenship, Money, Choices, Enterprise RSHE	**Jigsaw PSHE** **Being Me in My World** 'Who am I and how do I fit?' **Celebrating Difference** Respect for similarity and difference. Anti-bullying and being unique. **Dreams and Goals** Aspirations, how to achieve goals and understanding the emotions that go with this. **Healthy Me** Being and keeping safe and healthy. **Relationships** Building positive, healthy relationships **Changing Me** Coping positively with change	**Jigsaw PSHE Being Me in My World** 'Who am I and how do I fit?' **Celebrating Difference** Respect for similarity and difference. Anti-bullying and being unique.**Dreams and Goals** Aspirations, how to achieve goals and understanding the emotions that go with this. **Healthy Me** Being and keeping safe and healthy. **Relationships** Building positive, healthy relationships **Changing Me** Coping positively with change.	**Jigsaw PSHE** **Being Me in My World** 'Who am I and how do I fit?' **Celebrating Difference** Respect for similarity and difference. Anti-bullying and being unique. **Dreams and Goals** Aspirations, how to achieve goals and understanding the emotions that go with this. **Healthy Me** Being and keeping safe and healthy. **Relationships** Building positive, healthy relationships **Changing Me** Coping positively with change	**Jigsaw PSHE Being Me in My World** 'Who am I and how do I fit?' **Celebrating Difference** Respect for similarity and difference. Anti-bullying and being unique.**Dreams and Goals** Aspirations, how to achieve goals and understanding the emotions that go with this. **Healthy Me** Being and keeping safe and healthy. **Relationships** Building positive, healthy relationships **Changing Me** Coping positively with change.